Art and Design Progression of Skills Key Stage One

Exploring and Developing Ideas (ongoing)				Evaluating and Developing Work (ongoing)			
Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities.				Review what they and others have done and say what they think and feel about it. Identify what they might change in their current work or develop in future work.			
	Drawing	Painting	Prin	ting	Textiles/Collage	3D Form	Digital Media
KS1	Use a variety of tools e.g. pencils, rubbers, crayons, pastels, felt tips, ballpoints and other dry media. Begin to explore the use of line, shape and colour.	Use a variety of tools and techniques including the use of different brush sizes and types. Work on different scales. Mix secondary colours and shades of colours using paint. Know which colours are warm and cold.	Make marks in print with a variety of objects. Carry out different printing techniques eg foam tile printing. Build a repeating pattern and recognise pattern in the environment.		Use a variety of techniques eg. weaving and plaiting. Know how to cut and trim material. Use a wide variety of media, including fabric, plastic, tissue, magazines, crepe paper etc.	Manipulate clay in a variety of ways eg. rolling, kneading and shaping. Explore sculpture and texture with a range of malleable media such as clay. Explore shape and form.	Explore ideas using digital sources eg. Internet. Use eraser, shape and fill tools. (Computing lessons).